## Exhibit "B" Performance Payment

Average Beginning Wt. Average Market Wt.	<u>-</u>
Targets	
Feed Conversion Average Daily Gain Death & Cull Loss	(From Matrix)** (From Matrix)

Feed Conversion Matrix		Daily Gain Matrix		Death & Cull Loss Matrix	
Feed/Pound of Gain	% of Base	Avg. Daily Gain	% of Base	% Death & Cull	% of Base
Target *	0.00%	Target *	0.00%	Target	0.00%
Target02	1.00%	Target + .04	0.50%	Target20	0.50%
Target04	1.50%	Target + .08	1.00%	Target40	1.00%
Target06	2.00%	Target + .12	2.00%	Target60	2.00%
Target08	2.50%	Target + .16	2.50%	Target80	2.50%
Target10	3.00%	Target + .20	3.00%	Target - 1.00	3.00%
Target12		Target + .24	3.50%	Target - 1.20	3.50%
Target14		Target + .28	4.00%	Target - 1.40	4.00%
Target16		Target + .32	4.50%	Target - 1.60	4.50%
Target18		Target + .36	5.00%	Target - 1.80	5.00%
Target20		Target + .40	5.50%	Target - 2.00	5.50%

<sup>\*</sup> Targets derived from matrices based on in and out weights

## Calculations:

Bonus per turn is calculated as follows:

(Conversion bonus % + Gain bonus % + Death & Cuil bonus %) x Base \$ x Head Spaces/Turns\*\*\*

\*\*\* Turns computed as 365 days/# days from first fill date to close-out date

## Example:

Assuming the Grower closed with the following result	ts:
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Turns
Feed Conversion
Average Daily Gain
Death & Cull Loss

--%

## NEITHER ISF NOR ITS EMPLOYEES OR AGENTS WARRANT ANY SPECIFIC LEVEL OF PERFORMANCE

ISF INITIALS:	GROWER INITIALS:	REVDATE 121097
ISE HALLIMES:		

<sup>\*\*</sup> Pellet feed lowers the feed conversion target number by 0.\_\_\_